

PacilMate
Week 7 - Deliverable
Kelompok B14

Aditya Pratama	1706039490
Farah Nazihah	1906350761
Hocky Yudhiono	1906285604
Muhammad Urwatil Wutsqo	1906351101
Wiena Amanda	1806186591

<https://gitlab.com/pacilmate>

<https://www.youtube.com/watch?v=MSDkZ8EgiQA>

Latar Belakang

Pada masa pandemi ini, **semakin ramai penggunaan** berbagai aplikasi **chat**. Tidak jarang kita ingin melakukan **janjian atau pertemuan** dengan orang-orang. Namun terkadang kita lupa dalam membuat agenda tersebut di kalender masing-masing.

Setelah berjanjian, alangkah baiknya **bila ada cara instan** yang dapat langsung diimplementasikan di tempat. Misalnya dalam agenda organisasi, kita dapat mengatur sebuah agenda yang dapat diikuti **semua orang secara langsung dari kotak chat**.

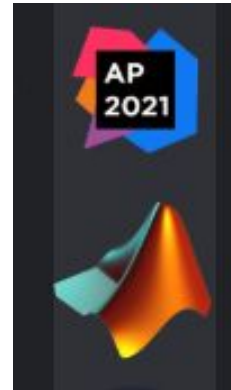
Ide Aplikasi

PacilMate ialah **Calender + Utility Bot** yang lebih relate ke **Mahasiswa Fasilkom**. **Bot** ini dalam bentuk paling sederhana akan berfungsi sebagai kalender yang semua orang dapat gunakan fitur-fitur dasarnya seperti **tambah event, hapus event, dan subscribe event**, dan secara global dapat difungsikan sebagai kumpulan event, menjadi kalender. Kemudian juga ada grader yang bisa digunakan untuk mengadakan kuis secara global!



Tujuan dan Manfaat

Memberikan **kemudahan dan utilitas lebih** bagi para mahasiswa dalam beraktivitas melalui aplikasi Discord, salah satu platform chat yang sedang populer karena kemudahan adanya kanal suara dan kanal streaming serta pembagian kanal *chat* yang mudah.



Link Video Demo Aplikasi

<https://www.youtube.com/watch?v=MSDkZ8EgjQA>



Tahapan Realisasi

- Menggunakan berbagai design pattern yang sesuai
- Menggunakan Java Spring Framework
- Menggunakan JDA sebagai Wrapper Discord, framework yang memudahkan pengembangan Discord Chat Bot
- Mengimplementasikan topik-topik yang seturut dengan pengembangan aplikasi ini.



Cara Kerja Aplikasi

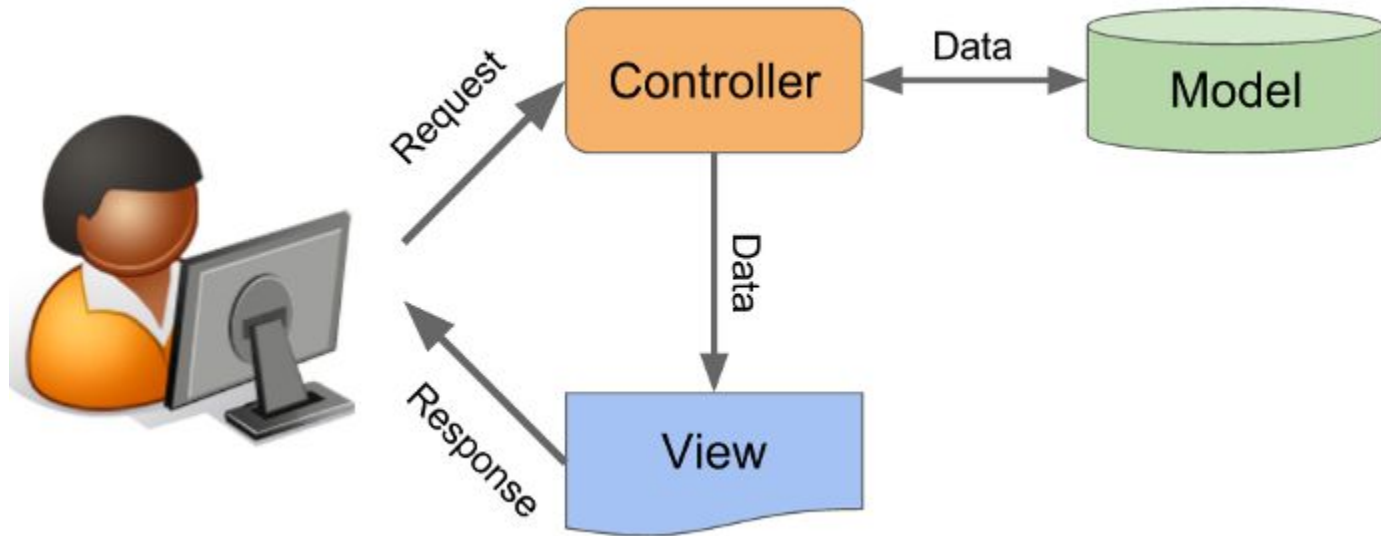
Pada chatbot, akan ada **controller** dalam bentuk **listener**.

Event yang ada akan diberikan secara event driven. Chatbot akan memiliki beberapa **Listener**, yang masing-masing akan dikategorikan commandnya apa saja.

Setelah itu, listener akan memanggil service sesuai dengan kategorinya masing-masing.

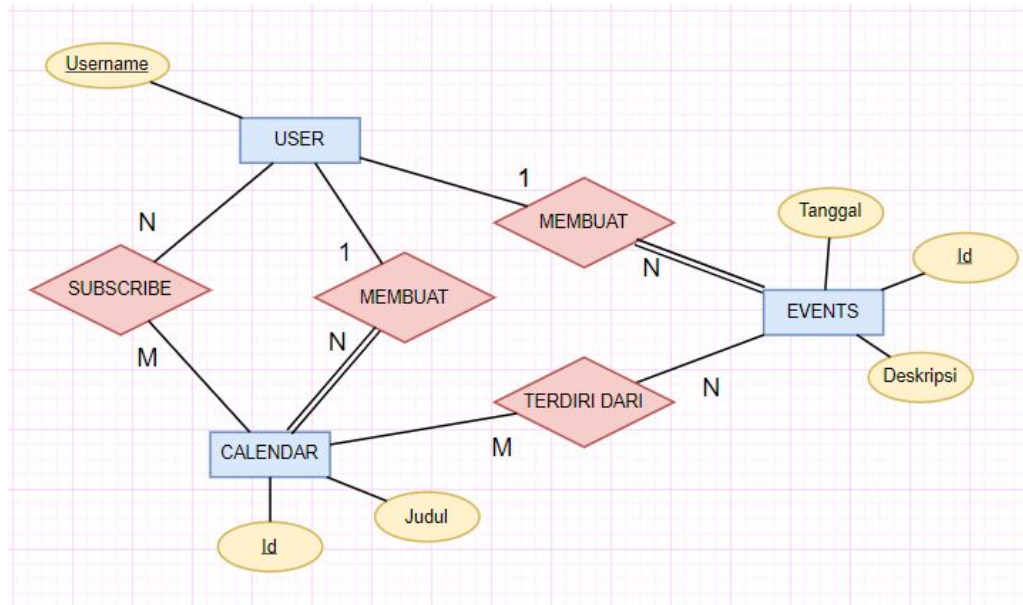
Akan digunakan arsitektur **MVC**. Dengan view berupa chat dengan fitur-fitur markup language, **Markdown**, yang pada dasarnya serupa dengan Web App.

Cara Kerja Aplikasi



Cara Kerja Aplikasi

Akan ada model **Events**, **Calendar**, dan **User**. Dengan **ERD Basis Data** kira-kira sebagai berikut.



Cara Kerja Aplikasi

Akan ada beberapa class view lain untuk membuat struktur dari chat embed dari kalender dan events-events yang ada. Endpoint listener juga akan ditambahkan operasi **CRUD** lainnya. 😁

Pembagian Fokus Pengembangan Fitur

Fitur Lookup Global - Farah Nazihah

Fitur Calendar Lookup - Wiena Amanda

Fitur Builder dan Judge - Hocky Yudhiono

**Fitur Manage Calendar dan Notification - Muhammad
Urwatil Wutsqo**

**Fitur Manage Events dan Specific Lookup - Aditya
Pratama**

Fitur Builder dan Edit

Builder

`!makecal, {title}`: Create a calendar.

`!makeev, {description}, {time_parse}, {date_parse}`: Create an event.

Edit

`!editcal, {calendar_id}, {title}`: Edit calendar.

`!editev, {event_id}, {description}, {time_parse}, {date_parse}`: Edit event.

`!delcal, {calendar_id}`: Delete calendar.

`!delev, {event_id}`: Delete event.

Fitur Builder dan Edit



tempe bacem 🍴 Today at 6:28 PM
!makecal, Ini Kalender Baru Kita!



PacilMate **BOT** Today at 6:28 PM
Calendar **Ini Kalender Baru Kita!** has been successfully made!



hocky | 🚩 49

Ini Kalender Baru Kita!

← ID

Fitur Builder dan Edit



tempe bacem 🇮🇩 Today at 6:30 PM

!editcal, 49, Setelah di-edit



PacilMate BOT Today at 6:30 PM

Calendar **Setelah di-edit** has been successfully edited!



hocky | 🚩 49

Setelah di-edit

Fitur Builder dan Edit



tempe bacem 🇮🇩 Today at 6:32 PM

!makeev, Ini event saya!, 12:30, tomorrow



PacilMate BOT Today at 6:32 PM

The event **Ini event saya!** has been successfully made!



hocky | 🚩 50

Ini event saya!



12:30 (GMT+07)



Sunday, 6 June 2021

Fitur Builder dan Edit

date_parse bisa berupa:

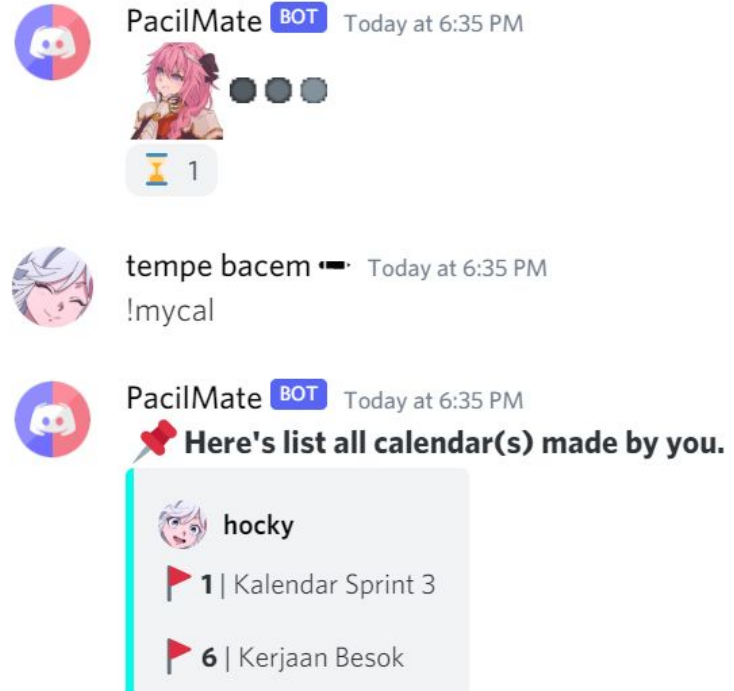
- today
- tomorrow
- next week
- next month
- next year
- dd-MM-yyyy

time_parse bisa berupa:

- **{jam}**h
- **{menit}**m
- hh:mm

Fitur Judge

Semua fitur Judge loading secara asynchronous, bisa melakukan proses lain selama menunggu koneksi dengan **PacilJudge**



Fitur Judge



`!problems`: Get all problems title.

`!init`: Initialize yourself into **PacilJudge**.

`!solve, {problem_id}`: Try to solve this question.

`!release`: Surrender answering this question.


`!answer, {answer}`: Answer this question.

`!profile`: Check your own profile.

`!scoreboard`: Check scoreboard.

Fitur Judge



tempe bacem  Today at 6:35 PM
!init



PacilMate **BOT** Today at 6:35 PM
(edited)



hocky



Score: 428.38




Problems Solved: 5



Currently Solving: Nothing

Fitur Judge















tempe bacem  Today at 7:18 PM
!problems



PacilMate **BOT** Today at 7:18 PM
(edited)

All problems list

-  Penjumlahan gampang -  **SOAL1**
-  Penjumlahan sedang -  **SOAL2**
-  Perkalian mudah -  **SOAL3**
-  Perkalian susah -  **SOAL4**
-  Teka-Teki Paling keren -  **ngakak**
-  Kuis Telur -  **kocak**

Fitur Judge



PacilMate **BOT** Today at 7:24 PM

(edited)

Kuis Telur 2



Question

Telur telur apa yang seperti sayur?



Time remaining: 300 seconds



tempe bacem Today at 7:25 PM

!answer, telur sawi



PacilMate **BOT** Today at 7:25 PM

(edited)

Wrong Answer! ❌



Time remaining: 283



tempe bacem Today at 7:25 PM

!answer, eggplant



PacilMate **BOT** Today at 7:25 PM

(edited)

Accepted! ✓

100 Score 84.72

Fitur Judge



PacilMate **BOT** Today at 7:25 PM

(edited)



Top 10



hocky - 610.70



Skyranger - 153.77



BeeseChurger - 125.67



RiDirg - 82.08

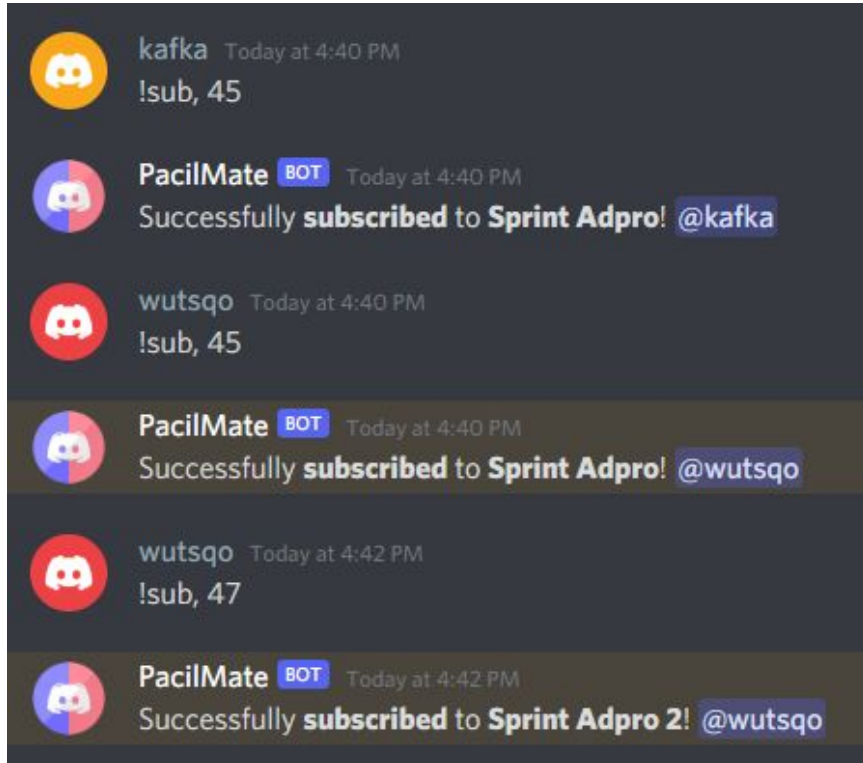


Drakoz - 35.71

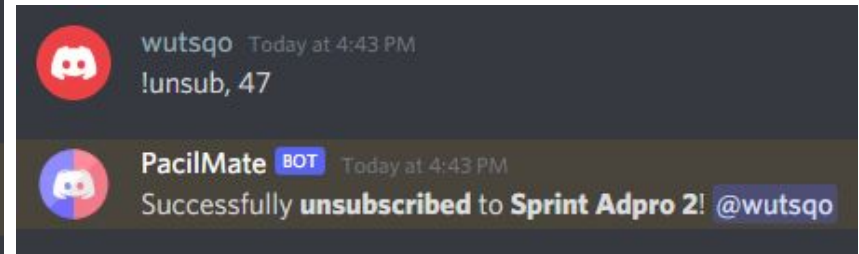


pesertaRahasia - 0.00

Fitur Manage Calendar

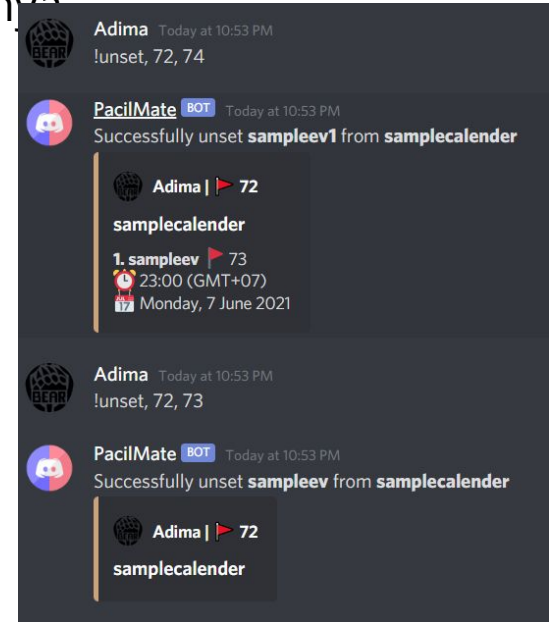
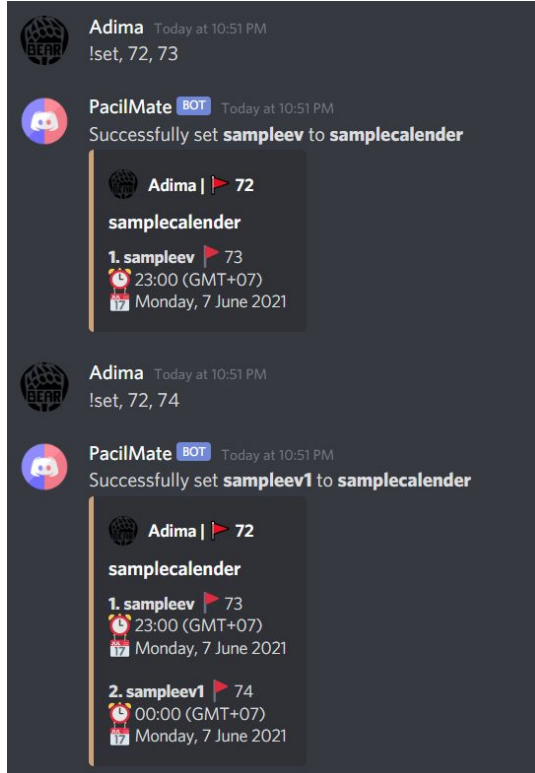


Setiap user dapat mensubscribe satu atau beberapa calendar. User yang sudah mensubscribe sebuah calendar juga dapat membatalkan subscriptionnya.



Fitur Manage Event

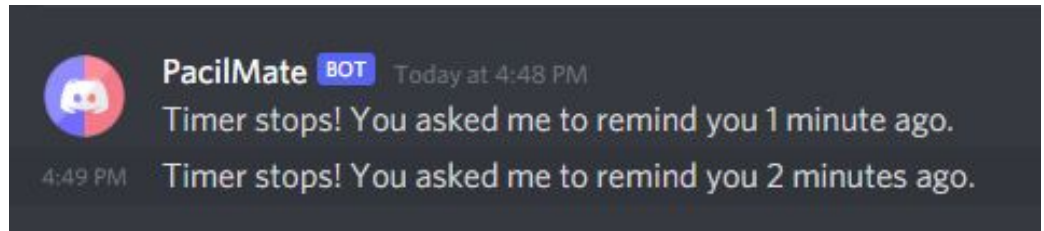
Setiap user dapat mengatur event yang diinginkan ke dalam kalendernya sendiri dan mengatur event yang tidak diinginkan dalam kalendernya




Fitur Notification #1: Remind Me



Fitur ini berfungsi layaknya countdown timer. User dapat mengatur berapa lama timer akan berjalan. Lalu bot akan mengirim notifikasi melalui direct message.




Fitur Notification #2: Event Reminder




PacilMate BOT Today at 5:00 PM


A friendly reminder that you will have these events in the next




48 | Code Review



18:00 (GMT+07)




Saturday, 5 June 2021




PacilMate BOT Today at 5:00 PM


A friendly reminder that you will have these events in the next 2 hours:




48 | Code Review



18:00 (GMT+07)




Saturday, 5 June 2021



wutsqo Today at 5:04 PM





kafka Today at 5:05 PM


ok

Fitur ini akan mengirim pesan reminder secara berkala melalui direct message kepada para subscriber dari sebuah kalender terkait event yang akan berlangsung.


Fitur lookup global #1


❤️ **Global Lookup**


- `!listcal`: List all of your subscribed calendars.
- `!mycal`: List all of your made calendars.
- `!myev`: List all of your made events.
- `!today`: List today's events.
- `!tmrw`: List tomorrow's events.


 **betaorionis** Today at 7:31 PM
!mycal


 **PacilMate BOT** Today at 7:31 PM
You haven't made any calendars.


 **betaorionis**


 **betaorionis** Today at 7:31 PM
!makecal, adprog

 **PacilMate BOT** Today at 7:31 PM
Calendar **adprog** has been successfully made!


 **betaorionis** | 🚩 55
adprog


 **betaorionis** Today at 7:32 PM
!mycal


 **PacilMate BOT** Today at 7:32 PM
🚩 Here's list all calendar(s) made by you.


 **betaorionis**
🚩 55 | adprog


Fitur lookup global #2


 **betaorionis** Today at 7:33 PM
!listcal


 **PacilMate BOT** Today at 7:33 PM
You haven't subscribed to any calendars.


 **betaorionis**


 **betaorionis** Today at 7:33 PM
!sub, 55


 **PacilMate BOT** Today at 7:33 PM
Successfully **subscribed to adprog!** @betaorionis


 **betaorionis** Today at 7:33 PM
!listcal


 **PacilMate BOT** Today at 7:33 PM
📌 **Here's list all of your subscribed calendar(s).**


 **betaorionis**
🚩 55 | adprog


 **betaorionis** Today at 7:34 PM
!myev


 **PacilMate BOT** Today at 7:34 PM
You haven't made any events.


 **betaorionis**


 **betaorionis** Today at 7:34 PM
!makeev, deadline sprint 5, 23:55, today

 **PacilMate BOT** Today at 7:34 PM
The event **deadline sprint 5** has been successfully made!


 **betaorionis** | 🚩 56
deadline sprint 5
🕒 23:55 (GMT+07)
📅 Sunday, 6 June 2021


 **betaorionis** Today at 7:34 PM
!myev


 **PacilMate BOT** Today at 7:34 PM
📌 **Here's list all event(s) made by you.**




 **betaorionis**
🚩 56 | deadline sprint 5
🕒 23:55 (GMT+07)
📅 Sunday, 6 June 2021


Fitur lookup global #3


 **betaorionis** Today at 7:37 PM
!today


 **PacilMate BOT** Today at 7:37 PM
Here's list all event(s) for today.




 **betaorionis**

 **56** | sprint review 5
 12:00 (GMT+07)
 Sunday, 6 June 2021

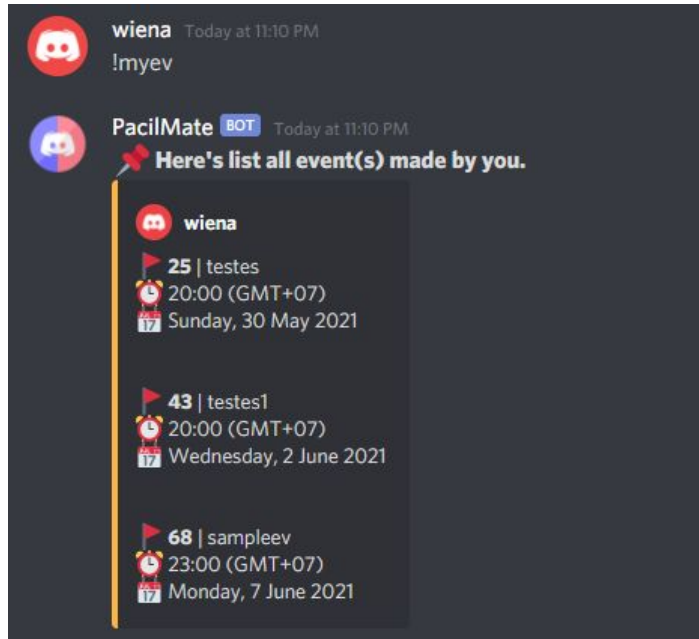
 **betaorionis** Today at 7:37 PM
!tmrw

 **PacilMate BOT** Today at 7:37 PM
Here's list all event(s) for tomorrow.

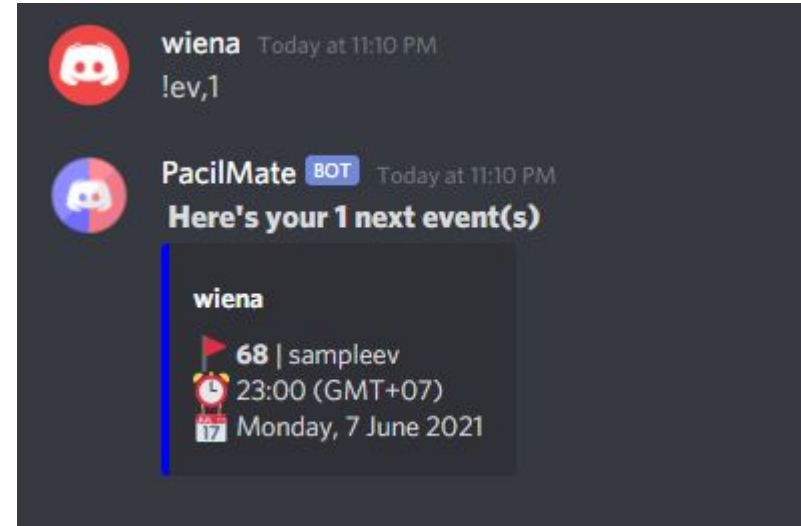
 **betaorionis**

 **57** | kuis2
 12:00 (GMT+07)
 Monday, 7 June 2021

Fitur lookup calendar#1



Contoh event yang dimiliki



Fitur ini akan menampilkan event selanjutnya sesuai yg diinput. misal !ev,1 yang berarti menampilkan 1 event selanjutnya

Fitur lookup calendar#2

The image displays three screenshots of a Discord chat interface, illustrating a calendar lookup feature. Each screenshot shows a user named 'wiena' sending a command and a bot named 'PacilMate' responding with event details.

Screenshot 1 (Left):

- User 'wiena' sends: `!evdate,07`
- Bot 'PacilMate' responds: "Here's your event for 07"
- Bot 'wiena' (highlighted) shows: "68 | sampleev", "23:00 (GMT+07)", "Monday, 7 June 2021"

Screenshot 2 (Middle):

- User 'wiena' sends: `!evdate,30-05`
- Bot 'PacilMate' responds: "Here's your event for 30-05"
- Bot 'wiena' (highlighted) shows: "25 | testes", "20:00 (GMT+07)", "Sunday, 30 May 2021"

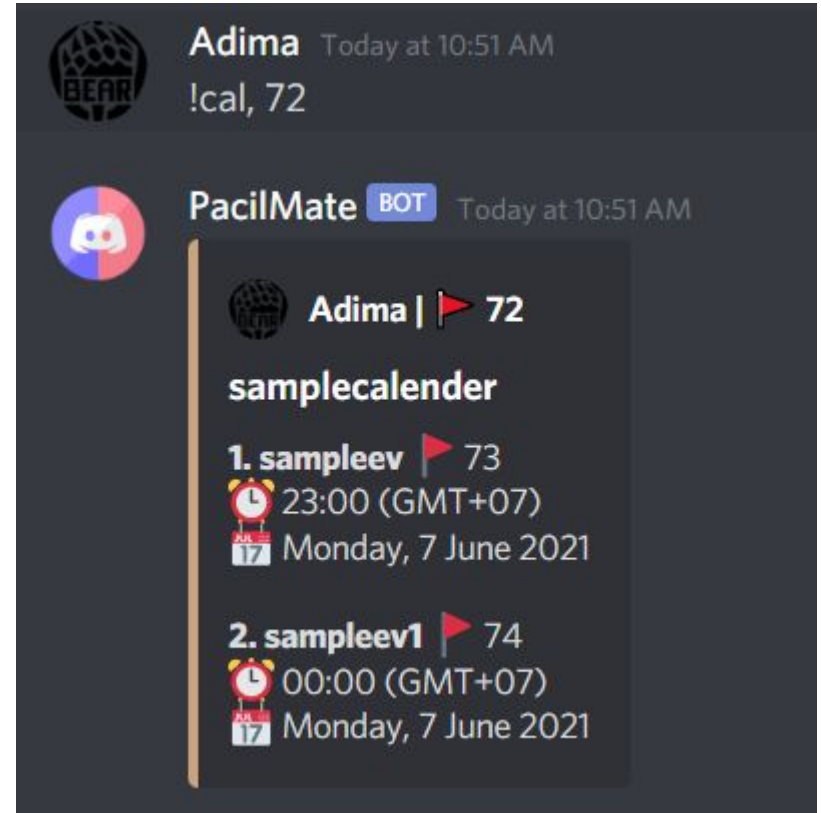
Screenshot 3 (Right):

- User 'wiena' sends: `!evdate,02-06-2021`
- Bot 'PacilMate' responds: "Here's your event for 02-06-2021"
- Bot 'wiena' (highlighted) shows: "43 | testes1", "20:00 (GMT+07)", "Wednesday, 2 June 2021"

Fitur ini akan menampilkan event secara lebih spesifik. bisa berdasarkan tanggal, tanggal-bulan atau tanggal-bulan-tahun.

Fitur lookup calendar#3

Fitur lookup calendar dapat menampilkan seluruh event yang terdaftar pada salah satu calendar yang ada.



Penerapan Design Pattern di Code

- **Singleton Pattern**, ternyata wrapper Discord Bot sangat cocok digunakan bersama Spring Boot, Autowired yang digunakan secara default diterapkan secara Singleton. 🦴

first, beans declared with `@Component` and picked up by spring component scan will become a spring-managed *singleton by default*.

- **Chain of Responsibility Pattern**, untuk datetime parser karena ada beberapa jenis. 🔗
- **Mediator Pattern**, sebelum masuk ke service, pesan dari controller mesti diparse terlebih dahulu, bisa dimanfaatkan sebuah service mediator. 🌉

Penerapan Design Pattern di Code

```
5 public abstract class PacilmateDateHandler {
6
7     private PacilmateDateHandler nextHandler;
8
9     public abstract OffsetDateTime compute(String string, String timezone);
10
11     /**
12      * Return day of specified choice by a string.
13      *
14      * @param string the string specified
15      * @return OffsetDateTime object with truncated time of day
16      */
17     public OffsetDateTime get(String string, String timezone) {
18         OffsetDateTime result = compute(string, timezone);
19         if (result == null && nextHandler != null) {
20             return nextHandler.get(string, timezone);
21         }
22         return result;
23     }
24
25     public PacilmateDateHandler setNextHandler(
26         PacilmateDateHandler nextHandler) {
27         this.nextHandler = nextHandler;
28         return nextHandler;
29     }
}
```

Sebuah tanggal bisa diparse dengan banyak cara, misal:

- 15-03-2021
- next year
- today
- tomorrow

Digunakan **chain of responsibility** 👍👍

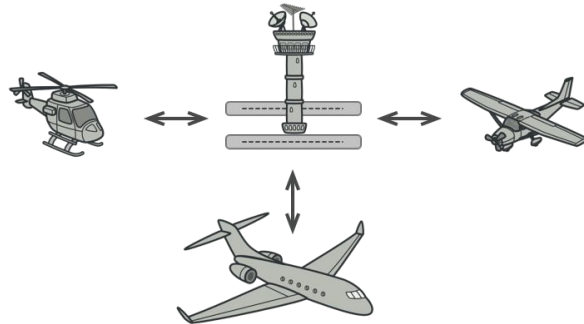
Penerapan Design Pattern di Code

```
@Timed("check_profile")
@Override
public Message checkProfile(User user) {
    MessageBuilder messageBuilder = new MessageBuilder();

    try {
        JsonNode response = judgeService.checkUser(user.getIdLong());
        int status = response.get(STATUS).asInt();

        if (status == 200) {
            messageBuilder.setEmbed(pacilJudgeUserEmbedBuilder.makeEmbed(response));
        } else {
            messageBuilder.setContent(NO_INIT_MSG);
        }
    } catch (WebClientRequestException e) {
        messageBuilder.setContent("PacilJudge is Offline! 🙄");
    }

    return messageBuilder.build();
}
```



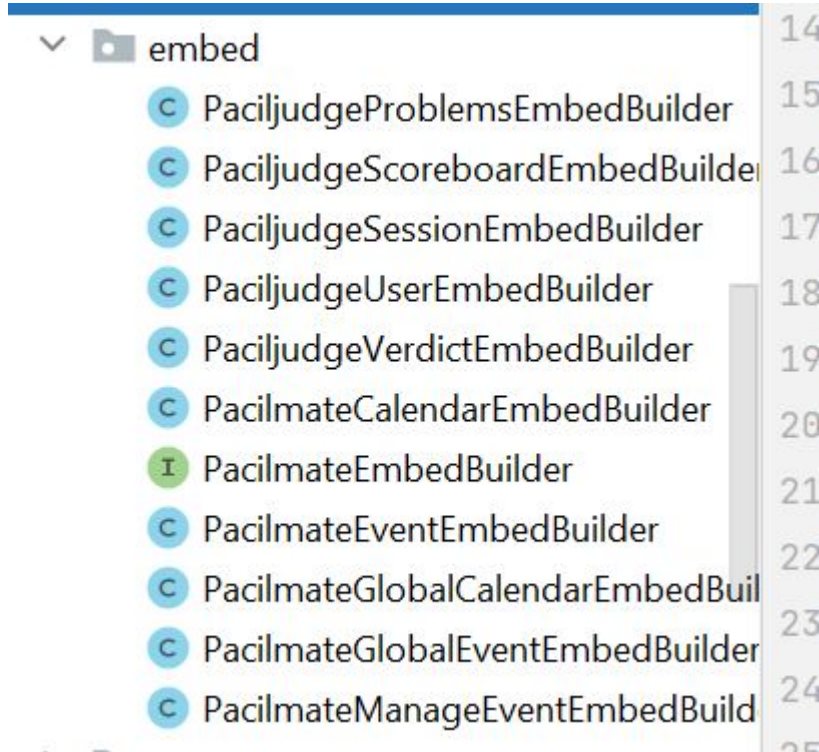
Sebuah Listener pada dasarnya akan dipanggil berulang-ulang kali oleh JDA. Sebelum memanggil service, **Mediator** akan dipanggil terlebih dahulu.

Hal ini memenuhi Single Responsibility Principle.

Penerapan Design Pattern di Code

- **Builder Pattern**, proses pembuatan message dan embed discord. 🏭
- **Iterator Pattern**, Listener ada banyak dan akan dilakukan iterasi untuk setiap listener-nya. Proses ini sudah ada interface JDA-nya. 🌀
- **Observer Pattern**, untuk mengabarkan notifikasi kepada setiap subscrib-nya. 🕶️
- **Proxy Pattern**, sebuah Judge pada dasarnya akan memberikan banyak sekali informasi, butuh suatu proxy antara Judge dan Pengguna, melalui **PacilMate**.

Penerapan Design Pattern di Code



Di dalam message ada beberapa embed yang di dalamnya bisa diisi dengan berbagai informasi.

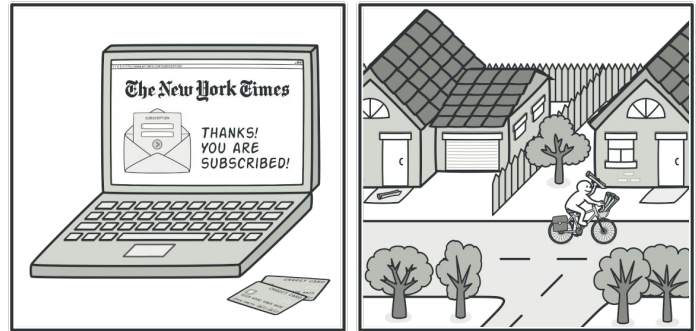
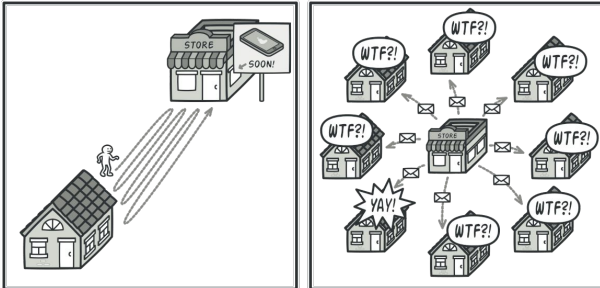
Disini cocok digunakan **Builder Pattern.** 🛠️

Penerapan Design Pattern di Code

```
@Override
public void createTimer(Long minutes, User author) {
    MessageBuilder messageBuilder = new MessageBuilder();
    messageBuilder.setContent(
        String.format("Timer stops! You asked me to remind you %d %s ago.",
            minutes,
            minutes == 1 ? "minute" : "minutes"));

    ScheduledExecutorService timer = Executors.newSingleThreadScheduledExecutor();
    timer.schedule(() -> author.openPrivateChannel().queue(
        privateChannel -> privateChannel.sendMessage(messageBuilder.build()).queue()
    ), minutes, TimeUnit.MINUTES);
}
```

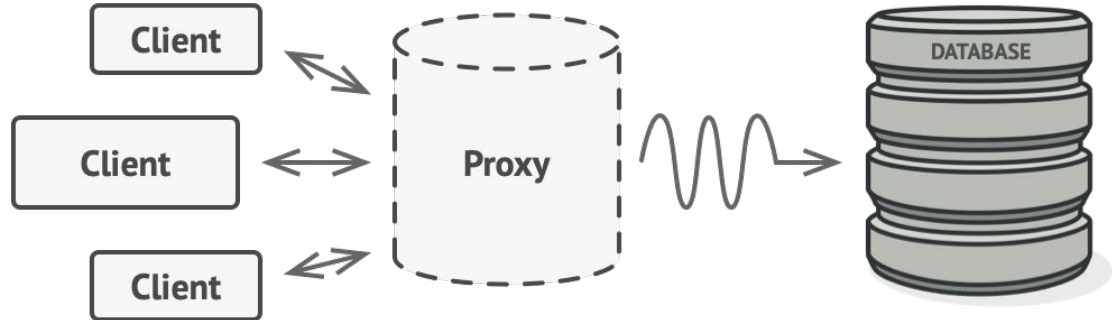
Ada notifier yang mengirim pesan sesuai jadwal, disini sangat berguna **Observer Pattern!**



Penerapan Design Pattern di Code

```
{
  "sessionId": 123123123123,
  "problem": {
    "problemId": "Cp",
    "title": "Ini judul 2",
    "question": "empat tambah satu berapa?",
    "answer": "lima",
    "solvedBy": []
  },
  "endsAt": {
    "nano": 913658400,
    "year": 2021,
    "monthValue": 5,
    "dayOfMonth": 15,
    "hour": 11,
    "minute": 8,
    "second": 46,
    "month": "MAY",
    "dayOfWeek": "SATURDAY",
    "dayOfYear": 135,
    "chronology": {
      "id": "ISO",
      "calendarType": "iso8601"
    }
  },
  "tries": 0,
  "timeLimit": 300,
  "message": "OK",
  "status": 200
}
```

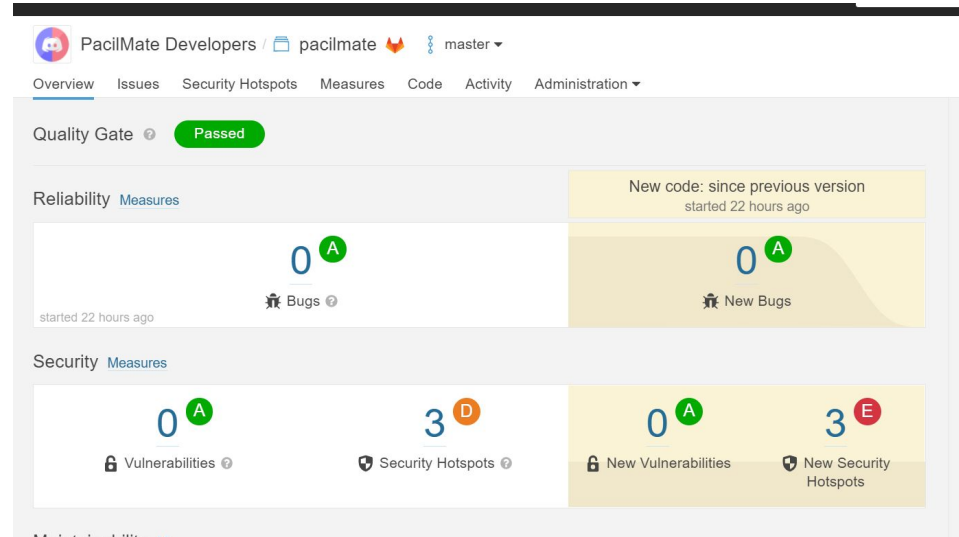
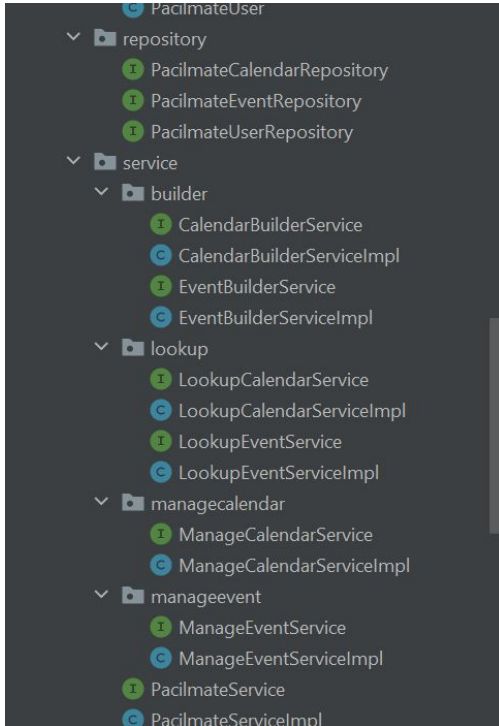
PacilJudge merupakan Microservices, API nya exposes terlalu banyak informasi, juga bisa down. Disini **Proxy Pattern** pada PacilMate sangat bergunaa! 😊🌍



Penerapan Clean Code

Interface first, No Code
Duplicate

SonarQube! Detects code smell,
and Progresses of our codes!



sonarqube

Penerapan Clean Code

Checkstyle, Naming convention, Standardized Codes

(Camel case for methodName and
attributesName)

(Lower for packagename)

(Pascal case for ClassName) 😊

checkstyle 

CheckStyle Audit

Designed for use with [CheckStyle](#) and [Ant](#).

Summary

Files	Errors
49	0

Files

Name

[C:\Users\ASUS\Desktop\JDA-project\pacilmate\src\main\java\com\pacilmate\pacilmate\Pacilr](#)

[C:\Users\ASUS\Desktop\JDA-project\pacilmate\src\main\java\com\pacilmate\pacilmate\exception\PacilmateParseDateTime](#)

[C:\Users\ASUS\Desktop\JDA-project\pacilmate\src\main\java\com\pacilmate\pacilmate\exception\PacilmateUnverifiedCom](#)

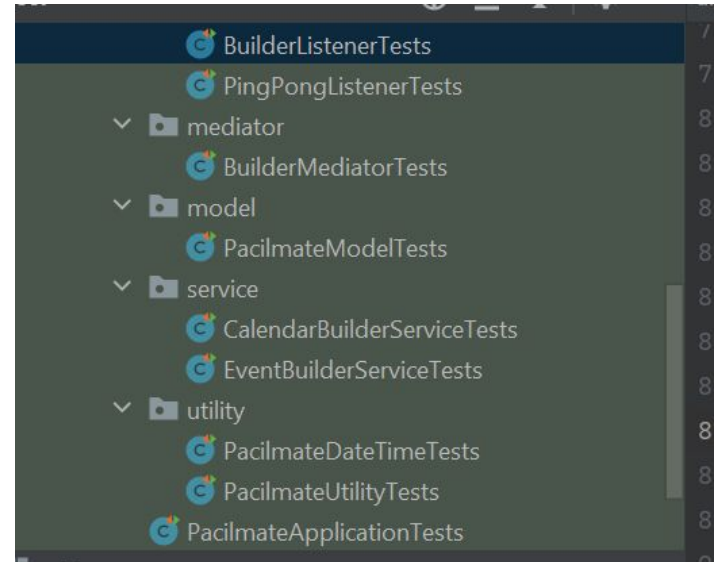
[C:\Users\ASUS\Desktop\JDA-project\pacilmate\src\main\java\com\pacilmate\pacilmate\exception\PacilmateUserAlreadySu](#)

Penerapan Clean Code

Gitlab Branches, Issues, Cross Member Review, and Merge Requests

**Semi-TDD, Interface → Live Tests
→ Implementation → Tests**

The screenshot displays the GitLab web interface. On the right, the 'Active branches' section lists several branches: 'master' (default, protected), 'hocky-clean-code' (merged), 'hocky-builder-tests' (merged), 'wutsqo-nanage-calendar' (merged), and 'wiena-calendar-lookup'. Each branch entry includes a commit hash and a description of the changes. On the left, the 'Issues' section shows a list of open issues. The first issue is '#17 - created 1 day ago by Muhammad Unwatil Wutsqo' with a 'Feature Request' label and 'Priority: LOW'. Other issues include 'Change Prefix Features', 'Help Command', 'Handle Exceptions Manage Event Service', 'Optional: Implement Notification Feature', 'Implement Lookup Service', 'Implement Global Service', 'Add More PacimateDateTimeParser', and 'Implement Manage Event Service'. Each issue entry includes a title, a description, a label, a priority, and a status.



Penerapan Clean Code

Maximize Java Documentation For Public methods and Gitlab Wiki For Installing Guide







```
public abstract OffsetDateTime compute(String string);  
  
/**  
 * Return day of specified choice by a string.  
 *  
 * @param string the string specified  
 * @return OffsetDateTime object with truncated time of day  
 */  
public OffsetDateTime get(String string) {
```

```
/**  
 * Return duration since truncated days from a duration string.  
 *  
 * @param string the string specified  
 * @return Duration object passed since begin of date  
 */  
public Duration get(String string) {  
    LocalTime result = compute(string);
```



Microservices?

Mengapa menggunakan microservices?

- Scalable 
- Maintainable 
- Testable 
- High Cohesion 
- Low Coupling 
- Centered Around Business Capability 

```
@Override  
public void startBot() throws InterruptedException, LoginException {  
    jda = JDABuilder.createDefault(botToken).build();  
    jda.addEventListener(builderListener);  
    jda.addEventListener(manageEventListener);  
    jda.addEventListener(pingPongListener);  
    jda.addEventListener(lookupGlobalListener);  
    jda.addEventListener(manageCalendarListener);  
    jda.awaitReady();  
}
```

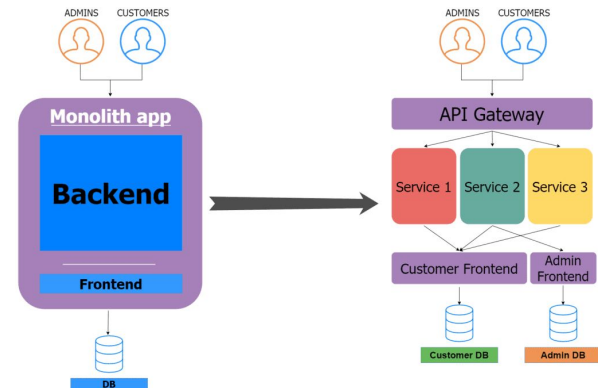
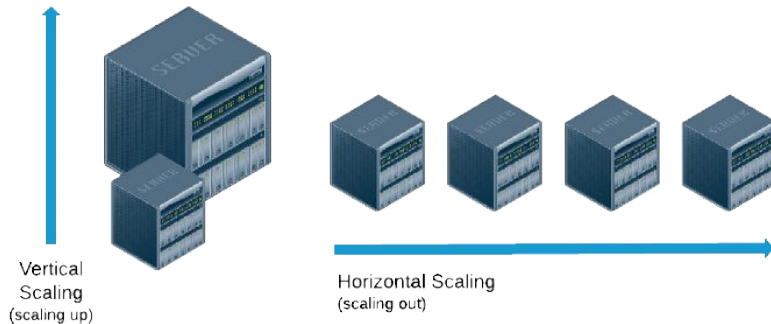


Microservices

Microservices?

Mengapa tidak semua menggunakan microservices?

- Low Response Time **Needed** (We're building a chat bot [here](#)) ☹, untuk aplikasi skala kecil seperti ini, malah **menambahkan** waiting time.
- Users are often separated, Horizontal Scaling is more based! 📏
- Chat bot separated by module, bisa deploy banyak instance dengan fitur yang bisa dibuat berbeda! 🤖
- Aplikasi chatbot kami cukup **monolithic**, 🧠 memisahkannya hanya **akan menambahkan workload**, bottlecap di komunikasi. Instead lakukan **refactor seoptimal** mungkin, setiap aplikasi di dalam aplikasi tersebut dipisahkan berdasarkan service, sehingga masih bisa scaled masing-masing. **Tapi.....**



Penerapan Microservices

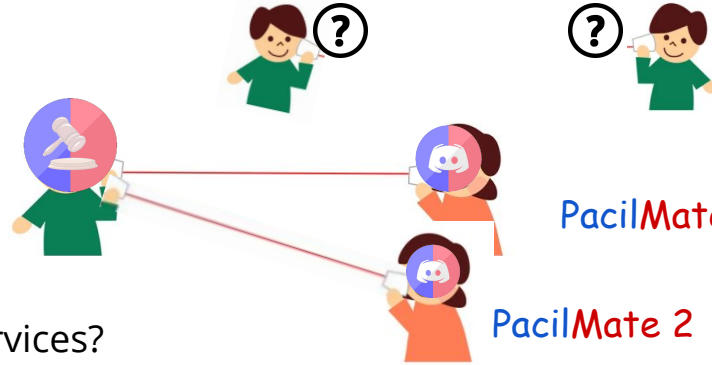
He can scale separately
This guy has separate DB

REST API Based

PacilJudge 🗑️

HE CAN TALK WITH 2 BOTS!

He is Independent 🏆



More microservices in the future(?)

How they communicate?
Web client, asynchronously, statelessly!

No bottleneck!

Mengapa dibuat microservices?

- 🚩 **Independen**, tidak ada hubungannya dengan kalender (**aplikasi utama**).
- Menilai **bisa membutuhkan waktu** ⌚, waktu fitur utama untuk melayani request lain bisa terganggu 😡.
- Yang paling penting: Kalau user mengirim pesan yang berbahaya 🐱, **pacilmate** tidak down 📉
😭😭😭

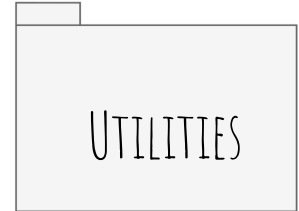
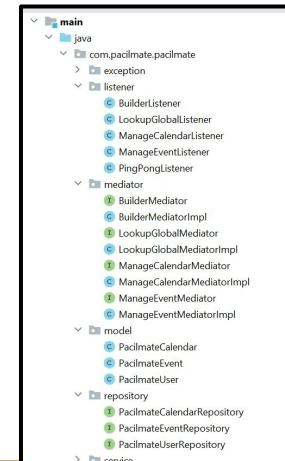
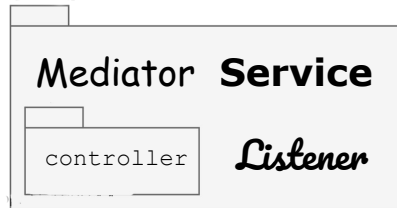
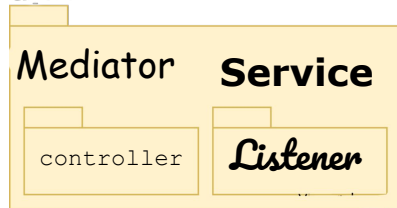
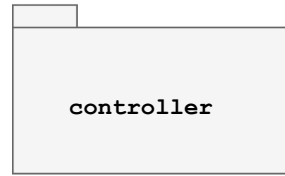
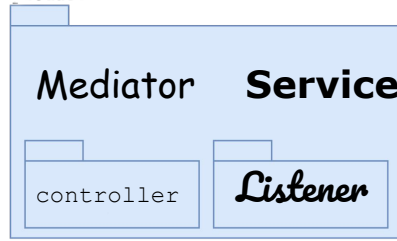
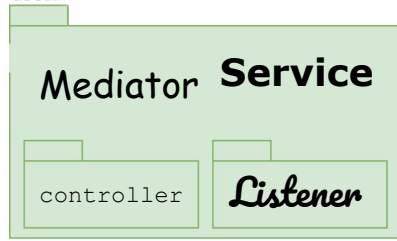
❤️ **Judge**

```
!problems : Get all problems title.  
!solve, {problem_id} : Try to solve this question.  
!release : Surrender answering this question.  
!answer, {answer} : Answer this question.  
!score : Check my score.  
!scoreboard : Check scoreboard.
```

Penerapan Microservices - Pacimate Inside 🕸️🕸️🕸️🕸️!

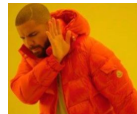
Package by Feature (Services) vs Package by Layer

Not really “microservices”, but it’s less **monolith** and can be **scaled**!



XXX

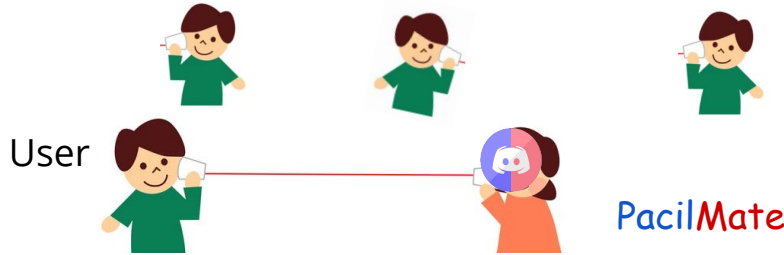
✓✓✓



Penerapan Asynchronous Programming

Asynchronous programming bisa diterapkan dalam bentuk Async Spring! Chat Bot juga di dalamnya sudah banyak Rest yang sudah diintegrate oleh message queue JDA! Contoh: Fitur Ping!

PacilMate will Notify
your events!



```
public class PingPongListener extends ListenerAdapter {  
  
    @Autowired  
    PacilmateUtility pacilmateUtility;  
  
    public void pongAccepted(Message responseMessage) {  
        long time =  
            Math.abs(Duration.between(responseMessage.getTimeCreated(), OffsetDateTime.now()))  
                .toMillis();  
        responseMessage  
            .editMessageFormat("Changed: %d ms", time)  
            .queue();  
    }  
  
    @Override  
    public void onMessageReceived(MessageReceivedEvent event) {  
        Message message = event.getMessage();  
        if (pacilmateUtility.isQuery(message.getContentRaw(), query: "ping")) {  
            MessageChannel channel = event.getChannel();  
            channel.sendMessage(text: "Pong!")  
                .queue(this::pongAccepted);  
        }  
    }  
}
```

PacilMate will run a thread
that will check the latest
event coming, and will notify
user that subscribed to this!



Notification?

Observer Pattern!

Penerapan Asynchronous Programming

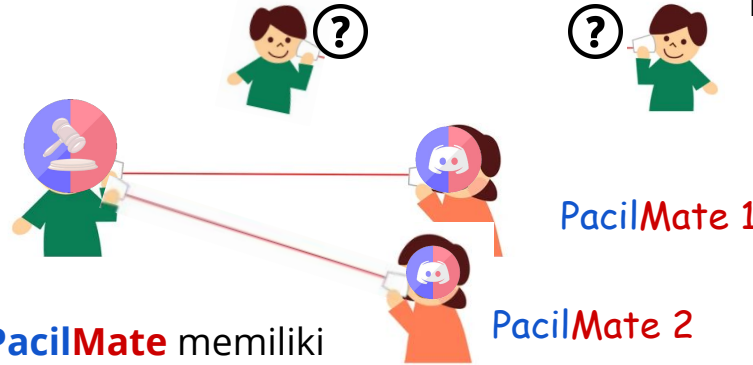
He can scale separately
This guy has separate DB

REST API Based

PacilJudge 🗣️

HE CAN TALK WITH 2 BOTS!

He is Independent 🏆



More microservices in the future(?)

How they communicate?
Web client, asynchronously, statelessly!

Proxy Pattern to the rescue !

No bottleneck!

Pemanggilan Judge oleh **PacilMate** memiliki satu permasalahan, yaitu lama jika webclient tidak kunjung mendapatkan response.

Bagaimana cara mempercepat hal ini?

Asynchronous Services

Mesti dilakukan pemanggilan secara asynchronous agar setiap fitur tidak terganggu oleh karena microservice ini!

♥ Judge

```
!problems: Get all problems title.  
!solve, {problem_id}: Try to solve this question.  
!release: Surrender answering this question.  
!answer, {answer}: Answer this question.  
!score: Check my score.  
!scoreboard: Check scoreboard.
```

Hello World (GET)

/

This makes sure the server is active, it will return a string.

Hello world!

View problems (GET)

/view

This will return an array containing all problems in the database.

```
{  
  "problems": [  
    {  
      "problem_id": "maths",  
      "title": "your problem title",  
      "question": "What is 1 + 1?",  
      "answer": "2"  
    }  
  ]  
}
```

Add Problems and Patch problems as well (POST and PUT)

/add

This will add a problem instance with this body form, it will also response the entity of the problem. You can also update problems with the same format.

```
{  
  "problem_id": "Code",  
  "title": "your problem title",  
  "question": "What is the best programming language?",  
  "answer": "Java"  
}
```

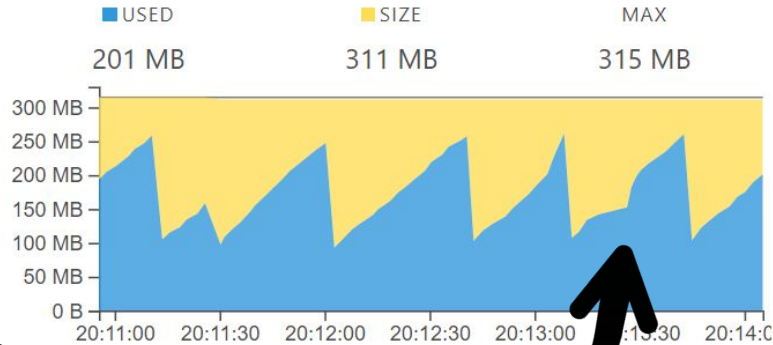
Init user (POST and PUT)

/init

This will add user with certain id and name, this can also acts as an update method.

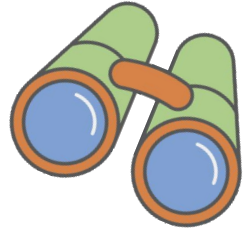
Penerapan Profiling

Memory: Heap

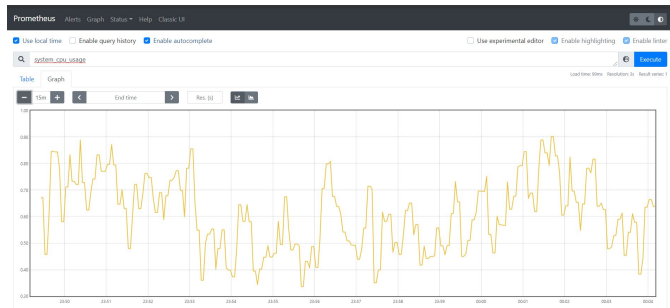


Saat sengaja dibuat
spike request!

Spring Boot Actuators +
Spring Boot Admin +
Micrometer +
Prometheus + **Grafana**



Buat memonitor memori
terpakai, memori bebas,
disk usage, threads,
uptime, environment,



Penerapan Profiling

Bisa mengukur **waktu** ⌚
berjalannya suatu query 📁
dengan annotation `@Timed`,
menghitung 🖐️ berapa kali query
tersebut dipanggil 📞 dan
diakses.

Melalui **Prometheus**, dengan
endpoint yang disediakan
actuators! Di localhost bisa
menggunakan **SLF4J** dan **IntelliJ
Profiler**!

The screenshot displays the IntelliJ IDEA IDE. The top pane shows a Java class `AutoTimingConfiguration` with a `@Timed("edit_event")` annotation on the `editEvent` method. The bottom pane shows the IntelliJ Profiler window, which is currently displaying a CPU timeline. The timeline shows various events, including `Java Error`, `Java Monitor Blocked`, `Java Monitor Inflated`, `Java Monitor Wait`, `Java Thread End`, `Java Thread Park`, `Java Thread Sleep`, `Java Thread Start`, `Socket Read`, and `Socket Write`. The profiler also shows a table of events with columns for Start Time, Duration, End Time, Event Thread, Monitor Class, Notifier Thread, Timeout, Timed Out, and Monitor Address.

```
package com.pacilmate.pacilmate.configurations;

import io.micrometer.core.aop.TimedAspect;
import io.micrometer.core.instrument.MeterRegistry;
import org.springframework.context.annotation.Bean;
import org.springframework.context.annotation.Configuration;
import org.springframework.context.annotation.EnableAspectJAutoProxy;

@Configuration
@EnableAspectJAutoProxy
public class AutoTimingConfiguration {

    @Bean
    public TimedAspect timedAspect(MeterRegistry registry) { return new TimedAspect(registry); }
}

@Timed("edit_event")
@Override
public Message editEvent(User author, String command) {
    MessageBuilder messageBuilder = new MessageBuilder();
    try {
        List<String> arguments = pacilmateUtility.verify(author
        // ...
    }
}
```

Event	Start Time	Duration	End Time	Event Thread	Monitor Class	Notifier Thread	Timeout	Timed Out	Monitor Address
Java Error	5/31/21, 12:14:37 AM	514,017 ms	5/31/21, 12:14:37 AM	jdkhttpd/0.0.0.0:8080	jdkhttpd/0.0.0.0:8080	jdkhttpd/0.0.0.0:8080	10 s	false	0x15704f08500
Java Monitor Blocked	5/31/21, 12:14:37 AM	331,503 ms	5/31/21, 12:14:37 AM	jdkhttpd/0.0.0.0:8080	jdkhttpd/0.0.0.0:8080	jdkhttpd/0.0.0.0:8080	10 s	false	0x15704f08500
Java Monitor Inflated	5/31/21, 12:14:38 AM	2,042 s	5/31/21, 12:14:40 AM	jdkhttpd/0.0.0.0:8080	jdkhttpd/0.0.0.0:8080	jdkhttpd/0.0.0.0:8080	10 s	false	0x15704f08500
Java Monitor Wait	5/31/21, 12:14:40 AM	6,869 s	5/31/21, 12:14:46 AM	jdkhttpd/0.0.0.0:8080	jdkhttpd/0.0.0.0:8080	jdkhttpd/0.0.0.0:8080	10 s	false	0x15704f08500
Java Thread End	5/31/21, 12:14:47 AM	40,453 ms	5/31/21, 12:14:47 AM	JFR Periodic Task	java.lang.Object	null	20 ms	true	0x15708661800
Java Thread Park	5/31/21, 12:14:47 AM	38,661 ms	5/31/21, 12:14:47 AM	JFR Periodic Task	java.lang.Object	null	20 ms	true	0x15708661800
Java Thread Sleep	5/31/21, 12:14:47 AM	25,648 ms	5/31/21, 12:14:47 AM	JFR Periodic Task	java.lang.Object	null	20 ms	true	0x15708661800
Java Thread Start	5/31/21, 12:14:47 AM	35,256 ms	5/31/21, 12:14:47 AM	JFR Periodic Task	java.lang.Object	null	20 ms	true	0x15708661800
Socket Read	5/31/21, 12:14:47 AM	32,427 ms	5/31/21, 12:14:47 AM	JFR Periodic Task	java.lang.Object	null	20 ms	true	0x15708661800

Terima Kasih

